



TOWN OF PRESTON

Parks & Recreation Department

STEAM Specialist

The purposes of this position are to plans, coordinates, and instructs daily STEAM themed activities tailored to age groups and abilities (Science, Technology, Engineering, Arts and Mathematics)

The hours for this position: 25 hours per week.

Applicant must have or be willing to obtain CPR/first aid certification. Must have some high school, plus two years of experience working with children, or past experience as a camp counselor. The applicant must have demonstrated experience and competencies in the field of STEAM. The applicant must be at least 17 years old. The pay rate for this position is \$17.25.

Please submit an **application and resume** via email to the Preston Parks, Recreation, and Youth Services Department at: msimmons@preston-ct.org. Click these links for more information: [Job Description](#) and [Employment Application](#). Applications will be received until the position is filled.

Town of Preston, CT
Job Description

Job Title	Camp STEAM Specialist (K-5)
Department	Parks & Recreation
Category	Seasonal
FSLA	Non-Exempt
Pay Grade	\$17.25 per hour
Report to:	P&R Director & Summer Camp Directors
Supervises:	None

Position Summary/Purpose:

Plans, coordinates, and instructs daily STEAM themed activities tailored to age groups and abilities (Science, Technology, Engineering, Arts and Mathematics)

Essential Job Functions:

(The essential functions or duties listed below are intended only as illustrations of the various types of work that may be performed. The omission of specific statements of duties does not exclude them from the position if the work is similar, related or a logical assignment to the position.)

- Responsible for planning, coordinating, and instructing STEAM themed activities daily to approximately 70 campers of varying ages and abilities
- Prior to the start of camp, plans STEAM activities and reviews them with the P&R Director and Camp Director. Provides input for the supplies needed for the STEAM activities.
- Will lead planned activities during designated “STEAM” time to groups.
- Ensure that all children follow rules and policies on site.
- Undertake proper emergency procedures when necessary
- Performs other duties as assigned.
- Ensure that all work is conducted in a safe manner and all work safety practices are followed.
- Consistent on-site office/work and on-time attendance is essential for this position when called.

Other Functions:

- Perform similar or related work as required, directed or as situation dictates.
- Continue training and professional development; keeping current with trends.
- Assist other department staff as needed to promote a team effort to serve the public.

Minimum Required Qualifications:

Education, Training and Experience:

The qualifications required would generally be acquired with some high school plus 2 years of experience working with children or past experience as a camp counselor, must be at least 17 years old; or any equivalent combination of education, training and work experience. Must have demonstrated experience and competencies in the field of STEAM.

Special Requirements:

Must have and maintain: CPR & First Aid Certificate after training is complete

Knowledge, Ability and Skill:

- Must have demonstrated experience, interest, and knowledge in the STEAM field.
- Ability to plan and implement age-appropriate STEAM activities for students in three age groups, based on related skill levels
- Ability to coordinate specialized STEAM activities with the daily camp schedule
- Ability to guide campers to analyze, evaluate and synthesize information; and to reinforce critical and creative thinking. Ability to connect concepts to practical results
- Must have creativity, enthusiasm, and limitless energy.
- Must be able to follow directions, schedules, be organized, and interact well with other counselors, supervisors, parents, and children.
- Must be able to remain focused during all types of weather conditions (hot, humid, sunny, wet, rainy, etc.)
- Strong aptitude to manage campers in a safe manner to avoid injuries and serve as role model
- Strong confidence to lead campers in activities or otherwise.
- Aptitude for working and playing all day while supervising campers
- Ability to play with campers and implement programs for the day and week
- Good judgement about when to deal with problems and when to bring to Directors
- Ability to keep track of campers in the building, on the playground or on field trips
- Ability to be flexible and adaptable to changing situations and children's needs

Job Environment:

Work is performed in moderately noisy school or playground or on the bus and on a field trip. The job involves recurring exposure to all types of weather conditions, various risks at different locations for camp programs such as blood or bodily products when using CPR or First aid.

Requires use of sports equipment, arts and craft equipment and first aid kit.

Makes frequent contact with parents, campers, bus drivers and camp and department director. Communication is frequently in person, by telephone, Contacts require confident presence and calm and supportive demeanor

Errors in judgment or omissions could result in injury to self and others and potential liability

Physical and Mental Requirements:

Work Environment

	None	Under 1/3	1/3 to 2/3	Over 2/3
Outdoor Weather Conditions				X
Work in high, precarious places	X			
Work with toxic or caustic chemical	X			
Work with fumes or airborne particles		X		
Non weather related-extreme heat/cold	X			
Work near moving mechanical parts	X			
Risk of electrical shock	X			
Vibration	X			
Other-School, Playground, field Trips				X
Other-				

Physical Activity

	None	Under 1/3	1/3 to 2/3	Over 2/3
Standing				X
Walking				X
Sitting		X		
Talking & Hearing				X
Using hands/fingers to handle/feel/type			X	
Climbing or balancing		X		
Stooping, kneeling, crouching, crawling		X		
Reaching with hands and arms			X	
Smelling		X		
Bending, pulling, pushing		X		
Other-Driving	x			
Other-Playing with Campers			X	

Lifting Requirements

	None	Under 1/3	1/3 to 2/3	Over 2/3
Up to 10 pounds		X		
Up to 25 pounds		X		
Up to 50 pounds	X			
Up to 75 pounds	X			
Up to 100 pounds	X			
Over 100 pounds	X			

Noise Levels

	None	Under 1/3	1/3 to 2/3	Over 2/3
Very Quiet (forest, isolation booth)	X			
Quiet (library, private office)	X			
Moderate noise (computer, light traffic)				X
Loud Noise (heavy equipment/traffic)		X		
Very Loud (jack hammer work)	X			

Vision requirements

- X** Close vision (i.e. clear vision at 20 inches or less)
- Distance vision (i.e. clear vision at 20 feet or more)
- X** Color vision (i.e. ability to identify and distinguish colors)
- X** Peripheral vision (i.e. ability to observe an area that can be seen up and down or left and right while the eyes are fixed on a given point)
- Depth perception (i.e. three dimensional vision, ability to judge distances and spatial relationships)
- No special vision requirements

(This job description does not constitute an employment agreement between the employer and employee. It is used as a guide for personnel actions and is subject to change by the employer as the needs of the employer and requirements of the job change.)